

Amery Area Public Library Gaming Policy and Rules of Conduct

Approved: October 24, 2022

Effective: October 24, 2022

Revisions: N/A

Review: N/A

Gaming Policy

The Amery Area Public Library welcomes patrons to use the library's gaming systems. Children 12 and under are allowed to play under the direct supervision of a Parent/Caregiver who is at least 15 years or older, or under the supervision of Library staff for special events and programs.

The opportunity to use the latest in gaming technology is provided to make the library more enticing to youth and teens, to encourage them to visit the library, develop a love of books and reading, and to expose them to all the services the library has to offer. The service is also offered to adults to show the value of non-traditional library service.

Patrons who wish to use the library's gaming systems must read and agree to the Gaming Policy and Rules of Conduct before using the system. The Rules of Conduct exist to ensure proper and safe use of systems and equipment and allow fair access to the library's patrons. Users who fail to comply with the Gaming Policy and Rules of Conduct or who do not treat the gaming systems and equipment with care may lose their gaming privileges for a day or indefinitely depending on the severity of the offense. The Library Director will have the right to make the final decision in all situations.

Users of the Library's gaming systems and equipment agree that the Amery Area Public Library is not responsible for any loss of damage suffered by the user as a result of using or participating in gaming and the user agrees to indemnify and hold the library and its employees, volunteers and Trustees harmless from any damages to any property alleged to be a consequence of the user's use of the library's gaming systems or equipment.

Rules of Conduct

The patron (user) must have a library card in good standing with the Amery Area Public Library or another MORE member library.

Users will check out the games, controllers, and other accessories on their cards at the lower-level circulation desk. A list of games will be posted in the Gaming Room and at the circulation desk. Any broken, damaged, or dysfunctional equipment caused by patron misuse will be charged on the patron's card.

A signed Gaming Service Agreement must be on file at the library for every patron using the gaming systems and equipment. Parents and/or guardians of patrons under the age of 18 must also countersign the minor patron's Gaming Service Agreement before a minor patron is allowed to use the gaming systems.

Open gaming will be limited to one (1) hour per day. If no one else is waiting to use the game, play may continue for a second hour, but users must be willing to end play if someone else signs up to use the system. Users must end play immediately at the request of the library staff.

Users using the gaming system and equipment are asked to respect other patrons using the library and keep the volume and noise level low. Foul language and profanity are prohibited.

Users are allowed to bring their own controller and accessories, but the library assumes no responsibility for any damage or loss to the user's equipment. Users may not bring their own games due to potential damage to gaming systems.

Users must quit playing and bring equipment to the staff for check-in 10 minutes before closing.

Gaming Equipment Agreement

In order to use the Amery Area Public Library gaming equipment, I agree/understand:

- That I will follow the library’s gaming and behavior policies.
- That use of the gaming equipment is on a first come/first served basis, for a one-hour loan, and may be renewed for an additional hour if no other patron is waiting.
- That gaming equipment may not be removed from the library, taken into the restroom, or left unattended under any circumstance.
- That during the duration that the gaming equipment is checked out, I am responsible for its safety and for any damage or loss that may result from accident, theft, misuse, or neglect.
- That gaming equipment will be returned only to library staff and that any loss or damage will immediately be reported to library staff. Equipment must be returned 10 minutes before closing, even if that means the loan period is less than one hour.
- I agree to pay all costs associated with gaming equipment, or any associated equipment, if lost, damaged, or stolen.

By signing, I agree that I am legally bound to adhere to all parts of this agreement, for myself and any users I have listed.

Name: _____

Library Card #: _____

Parent/Guardian if above is under the age of 18: _____

Address: _____

City, State, ZIP: _____

Email: _____

Phone: _____

Signature: _____

Parent/Guardian Signature: _____

Today’s date: _____